

# Peer Review

## Interim Deadline 2



Learners Name	Sasha Jenkins
Peer Assessors Name	
Assessment Date	17/03/2020

Completed Tasks/Activities	R	S	G	E
<b>Task 3 – Problem Solving</b>				
3.1 Interpret your research to develop ideas for your project, including the following (where appropriate):  a. Sketch/Photobash design ideas. c. UML/Flow diagramming. d. Storyboarding. e. Character bio/synopsis/story mapping.			x	
3.1 Develop test pieces to show evidence of problem solving and planning, include the following where appropriate:  a. Blocking out and test builds (kit-bashing). b. Colour/mood/texture ideas. c. Trying out software and techniques. d. Explore different drawing/digital styles. e. Test programmes/prototypes.		x		
3.1 Document the development of your ideas in a weekly log – Annotate and evaluate your decisions, ideas and opinions.	x			
<b>Task 6 – Evaluation &amp; Reflection</b>				
Throughout the project/blog explain and evaluate your research decisions and design choices.	x	x		

Peer Feedback	
<b>Strengths – What have they done well? Explain why.</b>	Identify any tasks which are missing or incomplete. Identify tasks that need improvement.
Your ideas generation is good and is nicely presented with good annotations to support them.	Continue to write the annotations that explains what and why you're doing this. Maybe add some colour ideas on your story board ideas for that extra marks.
<b>Student Action Plan</b>	
I will continue to flesh out my annotations and weekly log before I move on.	